

Internal tree structure for GHKM rules in Moses

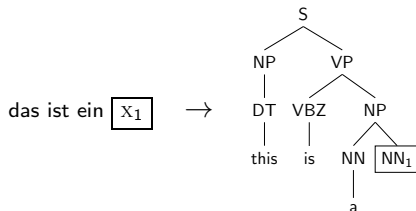
Matthias Huck, Maria Nadejde, Nina Seemann, Phil Williams

Goal modify Moses' string-to-tree pipeline to preserve internal tree structure from training parse trees

From this:

S → *das ist ein* X_1 | *this is a* NN_1

To this:



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Plan

Start with simplest possible implementation:

- ▶ Retain most frequent tree structure for each rule
- ▶ Store tree structure in rule table

Try it out. Extend and optimise if necessary.

Outcome

Done, except for a few loose ends. . .

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Step 1: Rule Extraction (Matthias and Maria)

extract-ghkm writes tree fragment to extract file

```
Wiederaufnahme der Sitzungsperiode [X] |||  
resumption of the session [TOP] |||  
0-0 1-1 1-2 2-3 |||  
1 |||  
|||  
1.47201e-05 Tree ( TOP ( NP ( NP ( NN resumption ) ) ( PP ...
```

Status Done except:

1. escape parentheses in text
2. option to disable write to extract

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Step 2: Rule Scoring (Matthias)

score chooses most frequent tree fragment for SCFG rule

Status Done

Step 2b: Rule Scoring (Maria)

score adds features based on structure

Two example features:

Dense: count of tree nodes

Sparse: presence and type of verb

Status Done but needs testing

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Step 3: Decoder (Nina)

moses_chart now has -Ttree option to output structure for each rule

Status Done

Step 4: Tree output (Nina)

Script to process trace file and generate trees in PTB notation

Status In progress

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Test 10,000 sentence pairs from WMT13 (de-en)

User time

	extract	score (fwd)	score (inv)
SCFG	1m59s	1m49s	1m14s
+ structure	2m06s	2m25s	1m15s

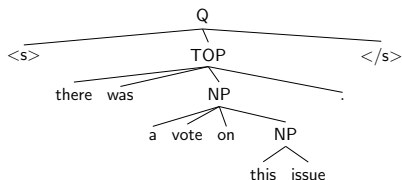
File size

	extract.gz	scored-fwd.gz
SCFG	24M	36M
+ structure	34M	51M

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Input es gab eine Abstimmung zu diesen Punkt .

Before



After

